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We've been covering a lot of casual games lately, but if you're more of the type who prefers intense titles that include a lot of strategy, Warlords is the game for you. The new Android and iOS mobile name Black Anvil is a by turns strategy game where you can meet enemies on the battlefield hex, and put your tactics to the test. Recruit an army of different types of units, build them from ragtag militia into the highest combat army, and customize and equip each of your units with weapons and armor as you go along. Aside from destroying many enemies in the fantasy land of Dunmar, you also have to defend your base, and climb your way up PvP leaders in the process. You get into battle of different types of enemies, including orcs, robbers, and more, and your success in this game will depend on your strategy - is it up to tobacco and you are doing the right thing on the battlefield hex? We can keep you on the right track, as our Guide to Strategy Warlords covers everything from the basics of the game to some of the more complex nuances of this new title and its gameplay. 1. Basics strategy is the first thing you have to remember is that you will always take the first step before your enemy does. You can also set up the order in which your units are attacking. Note that units have different speeds, i.e. different distances traveled per turn, with the relief skewed distance. In addition, the units the enemies are on can attack. Make sure the melee units are located next to the enemies so they can make the first attack, with your long-distance units further back so they can attack enemies from a distance. Look for enemy units with a white border surrounding them hexes, as they have the right to be attacked. And once you're ready, click on these enemies and you're good to go. There are also regular victories in battle, and there are crushing victories. You want to go for the last one, which will require you to beat the enemy in a certain number of turns. Pulling off a Crush victory will allow you to earn more rewards once the battle is over. 2. Your units will become more powerful, as we said in the game review, your units can improve over time, and this will include getting special abilities, with the buttons on the left side allowing you to activate them. If you don't know what each ability does, or don't quite remember, click on the button and read a text box describing the ability. Again, keep in mind the white borders that mean whether the enemy has the right to be attacked when selecting someone on a target with an opportunity. 3. When do you know when you're doing a good job? Stripping things up to the most obvious and simplistic, you'll know if your attacks can be effective if your unit's offensive value is higher than that of your goal's defensive value. You will also see the number of soldiers left in the regiment, as evidenced by the number under it. Your goal is to make this value diminished and and go down to zero, as this will mean that you have defeated the unit and it will be removed from the hexagonal board. 4. Territory Issues Of Terrain Types play a role in how effective (or ineffective) your attacks are, and some types may hinder certain units, they may be a friend or enemy. Swamp tiles, for example, prevent units from moving, no matter how many hexes you have left. Water tiles, on the other hand, pass only through bridges. There are also restrictions when it comes to units on bridges: You can only attack them from both sides, but not from the outside if you use a range of character. Other types of terrain, however, may be more useful, with forests, for example, preventing troops from taking a lot of damage. 5. Fire at enemies below you height is another important factor as you can get good results if you are over enemy. Try this strategy if you want to gain an edge over the enemy army. Attacks on those below you will do more harm even if you use a range unit in some cases. And as a bonus tip, the rocks can stop units from launching melee attacks against each other, regardless of direction. 6. Some units have bonuses against opposing types remember the good old reserve RPG and strategy games - a basic system that is based on classic rock paper scissors. It's not called an elementary system here, but there are some types of units that are more powerful or weaker than other types. Hierarchy as such - keepers beat pike, pike beat established, set beats guardians - easily like this. Range units that are not included here cause bonus damage to certain types of units. Look for a crosshairs badge on enemy regiments you have to be confused or don't remember what type of unit beats which. 7. Choose the right types of units and position them well, because the effectiveness of the enemy AI attack is influenced by the same set of variables as the man-controlled armies: you have to choose the right types of units and match them correctly at the beginning of the battle. If you are too far from the enemy to attack, you can put your shelves in forest tiles, or place them high so that you can attack enemies from there, and prevent them from gaining the advantage of terrain. 8. Go to the village to heal at the beginning of the turn, you can go to the village to heal, allowing you to last longer in battle. But enemies can also take advantage of villages, and can camp there, making it harder to take them and requires more aggressive attacks than just trying to take them in one go. 9. How to Make Your Units Stronger Many Games of this kind will require you to consider resources such as food that will then be used to feed your troops and keep strong for the fight. Warlords don't come without such mechanics, but there are other ways for you to make your shelves better. First, you can add to their XP total by ingaming them in more battles; Battles if you win or lose, it's still XP anyway, and a much needed experience to help them rank up. You can also improve their gear, i.e. their weapons, armor and banner as seen from the three slots. Click on the Forge icon found in the left menu so you can see items that are eligible for improvement. Use your coins to improve your gear, or get new gear through battle or Dewport harbor supplies; Just be prepared for the waiting time when your equipment is in the process of improving. 10. Using Shrapnel to improve the Rarity shard unit will allow you to push your units to a higher level of rarity, or level. They can be hard to find, as you will have to cover certain parts of the card to earn them. Alternatively, you can buy shards from The Deuce Harbor Merchants. But the most effective way to get shards would be to use ships ranging from a smuggler ship that is available for 190 diamonds, or available for free use every 48 hours. The Imperial Ship is another option, although it will cost you a pretty premium amount of premium currency - 1,800 diamonds - but with a guaranteed ten shards or more for any regiment. 11. Get ready for chaos We must warn you that there are some parts of the map that turn green quickly, that is belonging to you. Other parts will remain red, or belonging to the enemy, for a longer period of time, and there may be green parts of the map that may redden soon after, thus putting your efforts to no. It won't be easy to free Dunmar, and we might as well bring up this advice before bringing up these nasty boss fights. 12. Deal with boss battles and more - What should you do? There are several boss battles in the warlords, starting with one against Grubak. Defeating Grubak is hard enough, but he will come back to life, more troublesome than he was last time. It will be hard to beat it, but if you do, and if you beat other bosses, you will get a lot of enticing rewards, all for free. Aside from boss battles like the one against Grubak, you also have to prepare for Jerrick, the leader of Brigand Island's Rogue Island. Running time attack on this island will cost you a few coins and you want to focus on winning as many levels as you could over a period of time. Of course, you'll soon be dealing with a big boss yourself, and you'll also see random Brigands on a regular map, even if you've already cleaned up those parts. 13. Competing in the military harbor of military commanders has a PvP regime, and this takes place in a military harbor. You won't directly encounter another real player in the game, but you will face their armies as soon as you are in that part of Dunmar. Click on crossed sword icons to take part in the PvP battle and if you win trophies, you will get a good rating on PvP leaders, thereby improving the quantity and quality of your awards after the season is done. 14. Playing battles to unlock more areas, we talked about a few new areas on the map on earlier tips, so how do you unlock both? It's just like playing normal battles, and taking the opportunity to explore. Look for spyglass on a map that denotes the area being explored and also shows the time it takes for you to unlock that region. Diamonds, which are the premium currency of the game, can also be used to skip timers, but we do not recommend you to do it too often because premium currency is, after all, hard to find. 15. As you make your damaged units recover or return faster you want to reduce your losses as much as possible as shelves that have significant losses cannot be used as long as the cool timer still works. Videos and diamonds can be used to reduce waiting times, although again, it is best used in moderation. Move your badly damaged units to safer or higher ground, as it may take some time to recover them. Restore.

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